# Summary of Introductory Exploration

## Membership Criteria

* **selection is given**
* **membership is negotiable**
* Religious communities:
  + selection is usually given
  + membership is negotiable to a certain degree
* Family:
  + selection is given
  + membership through marriage, adoption etc.
* Ethnicity:
  + selection is given
  + membership is not negotiable but is possibly interfering with nationality?
* Veganism:
  + membership is negotiable
* Students:
  + membership is negotiable
* Common interest:
  + membership is negotiable
* Style/ Fashion:
  + membership is negotiable
* Disability / Illness:
  + given
* Asthma:
  + given
* Politics:
  + membership is negotiable
* LGBTQAI+:
  + selection is given
  + membership is also negotiable
* **membership “restricted”**
* Cultural communities
* Single community
* Sexual orientation
* Work place
* Student
* Musician
* Travellers, life-style ($)
* Indigenous
* Religious communities

## Access criteria

* **Specific “skills” a requirement**
* **Skill-oriented**
* **Generally open**
* Mensa-community: self-restricting; generally open
* Scientific community: skill-/interest-oriented
* Professional community: skill-oriented
* Travellers/outdoor enthusiasts: generally open
* Veganism: generally open
* Dialect speaking: skills a requirement
* Religion: generally open
* (Non-) Smokers: generally open

## Temporal aspects/duration

* **Lifelong vs. “maturational” vs. self-determined**
* **Permanent vs. intermittent, sporadic**
* Single community
* LGBTQ (lifelong/permanent)
* Sexual orientation
* Swiss citizenship
* Professionals (maturational)
* Veganism (can be intermittent)
* Event victims (lifelong)
* Dialect speaking community (self-determined)
* Gang (in theory self-determined)
* Ethnicity (lifelong)
* Travelling (intermittent, sporadic; maybe permanent 🡪 “I’m a traveller” – permanent identity/community membership even though not actually travelling)
* (non-)smoker (sporadic/intermittent)

## Spatial aspects

* **Communities tied to a specific space**
* Indigenousness
* Shared interests
* Travelers
* Dialect speaking (but dialect can be spoken anywhere)
* Villagers (tied to specific space)
* Immigrants
* Political orientation
* **Spatial aspects - spatially independent communities**
* smoker/non-smoker
* Diet
* Music communities
* Religious communities
* Shared interest
* Family
* Life-style
* Multilingual
* Veganism
* Cultural communties
* Fandom
* Political orientation
* 9gag community (social/media, memes) spatially independent

## Cost-benefit balance

* **Socially/economically beneficial to members**
* **Socially/economically detrimental to members**
* **Access to power**
* **Exclusion from power**
* Immigrants (exclusion from power)
* Students (beneficial to members)
* Workplace (all?)
* Musician (beneficial/access)
* Family:
  + beneficial: social/financial support
  + power (“vitamin B”)[[1]](#footnote-1)
* Travelling:
  + beneficial: social relations, experience, new languages 🡪 job opportunities, personal benefit 🡪 power
* Religious communities:
  + shared values are beneficial
* Professionals:
  + access to power; economically beneficial
* Indigenous:
  + exclusion from power in some cases

## Role of Language

* **Language independent:**
* Event victims
* Style / fashion (communication of identity)
* Veganism
* Smokers / non-smokers
* **Language involved**
* Religion (depends on the religion and on your position within that religion)
* Immigrants
* Teenagers / peer groups (depending on the group also language determined)
* Elite (also language-determined)
* Ethnicity (can also be language-determined)
* Gangs
* Travelling
* **Language determined:**
* Multilingual community
* Life-style / shared interests
* Teenagers / peer groups
* Elite
* Ethnicity
* Life-style
* Birdwatchers

## Goal Orientation

## “Semiotics”

1. C for “connections” [↑](#footnote-ref-1)